

COLLECTION «LES REGLES DU JEU»

La Roulette française

French Roulette



Casinos Barrière

Welcome

DICTIONARY

Bet	Mise
Black	Noir
Boule	Boule
Box	Case
Call	Annonce
Cashier	Caissier
Chip	Jeton
Column	Colonne
Combination	Combinaison
Corner bet	Carré
Currency	Devise
Dealer	Croupier
Dozen	Douzaine
Even chances	Chances simples
Evens	Pair
Exchange	Echange
Finale	Finale
Gamble	Jeu
High	Passe
Layout	Tapis
Low	Manque
Number	Numéro
Odds	Impair
Orphelans	Orphelins
Placque	Plaque
Player	Joueur
Red	Rouge
Six line	Sixain
Split bet	A cheval
Stake	Mise
Straight up	Numéro plein
Street bet	Transversale
Third of the wheel	Tiers du cylindre
Tip	Pourboire
Value	Valeur
Wheel	Cylindre
Winning	Gain
Yellow	Jaune
Zero	Zéro
Zero's neighbours	Voisins du zéro

The name of Lucien Barrière is associated with the most famous casinos in France. Come alone or with friends, day or night, and rediscover the pleasures and emotions of gaming : Baccara, Roulette, Blackjack, Chemin de fer, Slot Machines, Banque à tout va... To help you make the most of these moments spent with us, Barrière Casinos are pleased to provide you with a collection of explanatory leaflets to guide you through the rules of most of the games. From the simplest to the most complicated, acquaint yourselves with all the subtleties of these games and be guaranteed a more intense enjoyment. Our casinos are also great places to meet people, and have fun. Take the time to share a drink, to enjoy a meal, watch a show, let yourselves be carried away by the atmosphere :
l'essentiel, c'est vous.

Dominique Desseigne



French Roulette

The player plays against the Casino, which is represented by its team of dealers. One of the dealers will call out «**Faites vos jeux**» (Place your bets), and will spin the wheel in one direction, and spin the ball in the opposite direction.

The players are allowed to bet until the dealer calls : «**Rien ne va plus**» (no more bets).

First of all,
the setting



This is
the table,
with the
table layout



The players...
who will bet
on 1 or several
numbers by placing
chips
on the layout.



The dealers,
Casino employees,
who are there to ensure
that the game is played
correctly. They check
the bets, spin the ball, and
distribute the winnings.



Finally,
the wheel.



The ball, when it comes to a stop in one of the 37 compartments (there are 18 red compartments, 18 black compartments and zero, which is green), indicates the winning number.



The layout

This shows the placing of the bets.

In to order allow different game combinations between the 36 numbers, a layout was designed in sets of numbers according to their characteristics.



Zero (0)

This has its own strip, it doesn't belong to any of the other categories.

High (Passe)
From 19-36



Evens (Pair)
All the even numbers on the layout (except zero)



Black (Noir)
All the black numbers



Dozens (Douzaines)



P : The first dozen
From 1-12

M : The second dozen
From 13-24

D : The third dozen
From 25-36

0		
PASSE 19-36		
1	2	3
4	5	6
7	8	9
10	11	12
PAIR		
13	14	15
16	17	18
19	20	21
22	23	24
IMPAIR 1-18		
25	26	27
28	29	30
31	32	33
34	35	36
P	M	D
D	M	P

Low (Manque)
From 1-18



Odds (Impair)
All the odd numbers



Red (Rouge)
All the red numbers

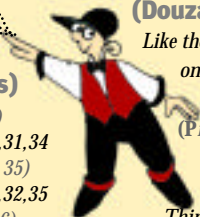


Columns (Colonnes)

Left column : (Column 34)
1, 4, 7, 10, 13, 16, 19, 22, 25, 28, 31, 34
Middle column : (Column 35)
2, 5, 8, 11, 14, 17, 20, 23, 26, 29, 32, 35
Right column : (Column 36)
3, 6, 9, 12, 15, 18, 21, 24, 27, 30, 33, 36



Dozens (Douzaines)
Like the dozens on the left.
First (Première)
Middle (Milieu)
Third or last (Dernière).



The chip system



“LES PLAQUES”

The plaques, or “PLAQUES” are rectangular.

“LES JETONS”

The chips, or “JETONS” are round.



If you decide to gamble, you must go to the cashier and exchange your money for plaques or chips. The value of the chips is clearly marked on them. This is called ‘face value.’

For example, if you change 1000F, the cashier can give you a plaque worth 1000

or

2 chips worth 500 each.



In some casinos, money can be exchanged directly at the roulette table.

Once you have your “CASINO CURRENCY” you decide the denomination of your chips:

10, 20, 50 or more, and

you must ask the dealer to exchange your chip worth 500 for 50 chips

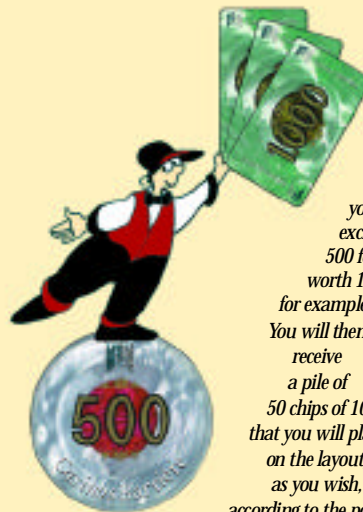
worth 10 each,

for example.

You will then receive a pile of

50 chips of 10 that you will place on the layout, as you wish,

according to the possible combinations that we have shown you.



Nevertheless, be careful :

All the players around the table who are also playing with chips of 10 have the same chips as you.



It is down to you to remember how many chips you placed so that you can claim your winnings in the event that you win.

The dealers are there to help you, and in the event of a dispute with another player, the surveillance cameras which monitor the tables will be screened to resolve the dispute.

How to place your bets and the winnings



You place your bet by placing one or several plaques or chips on the layout according to the chosen combination.

You can place your chips yourself or you can «**announce**» your bets, in which case it's the dealer who places your bet.



An example of an «**annonce**».
0. 3. 7. 18,
12.15,
Column 34.



NB

The numbers should always be announced in increasing numerical order.

1.7.17.25 : good

17.1.7.25 : bad

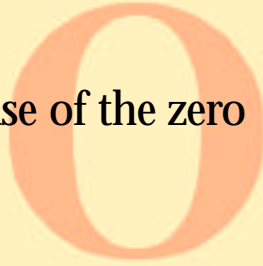


The ball, when it settles, designates the winning number and the winning combinations. You can then calculate your winnings by consulting the right-hand column on the board, see left.

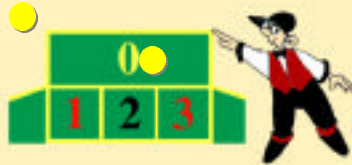
Combination	Position of chip	0			Numbers played «Annonce»	Winnings $\frac{36}{n}$ <small>n represents the number of numbers played</small>	
		1	2	3			
1 Number Straight up bet ●	In the centre of the box	4	5 ●	6	5 "Number 5"	stake x 35 + stake placed stake x 36	
2 Numbers Split bet ●	On the line which divides the two chosen numbers	10 ●	11	12	10 and 11 "10.11"	stake x 17 + stake placed stake x 18	
3 Numbers Street bet ● ●	On the outside line of the three numbers	16 ●	17	18 ●	16, 17, 18 "16.18" Can be placed either left or right	stake x 11 + stake placed stake x 12	
4 Numbers Corner bet ●	In the cross-section/centre of the square formed by the four numbers	22	23 ●	24	22, 23, 25, 26 "22.26"	stake x 8 + stake placed stake x 9	
6 Numbers Six line ● ●	In the middle of the outside line of the rectangle of the six numbers	28	29	30	31, 32, 33, 34, 35, 36. "31,36" Can be placed either left or right	stake x 5 + stake placed stake x 6	
12 Numbers Column ●	In the middle of a column box	34 ●	35	36	1, 4, 7, 10, 13, 16, 19, 22, 25, 28, 31, 34 "Column 34"	stake x 2 + stake placed stake x 3	
12 Numbers Dozen ●	In the middle of a dozen box				13, 14, 15, 16, 17, 18, 19, 20, 21, 22, 23, 24 "Middle dozen"	stake x 2 + stake placed stake x 3	
18 Numbers HIGH/LOW ODDS/EVENS BLACK/RED ●	In the middle of the chosen boxes				1, 3, 5, 7, 9, 12, 14, 16, 18, 19, 21, 23, 25, 27, 30, 32, 34, 36 "Red"	stake x 1 + stake placed stake x 2	
24 Numbers 2 COLUMNS 2 DOZENS ● ●	Straddling the line between the two chosen boxes	31	32	34	 	● 1, 2, 4, 5, 7, 8, 10, 11, 13, 14, 16, 17, 19, 20, 22, 23, 25, 26, 28, 29, 31, 32, 34, 35 "Two columns 34-35 split bet" ● From 1-24 "First dozen and middle dozen"	stake x 0,5 + stake placed stake x 1,5



The case of the zero



It can be played alone :
you call "zéro en plein".
The chip is placed
in the centre of the zero box.



If it is coupled with one of its
neighbours on the board, you call :
cheval 0/1

cheval 0/2

cheval 0/3

The chip is placed on the line
between the two numbers.



Until now, the zero is played like any
other number. Given its special
position above three other numbers,
the street bet can be placed
by putting the chip
at the centre of the T
formed by the boxes of the three
numbers concerned, there are two
possibilities:

you call 0, 1, 2

0, 2, 3



The corner 0, 1, 2, 3 is placed
either
to the left
or
the right
of the layout as shown in the picture.



If zero is the winning number...

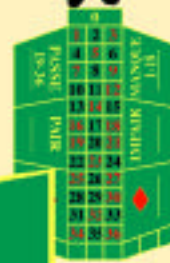
Those who bet on zero, or on a combination with zero
win as they would with any other number.

Moreover, the zero bet is exceptional as it doesn't belong to
any of the even chances combinations,

(High, Low, Evens,
Odds, Red, Black),
yet those who have played
these combinations haven't
lost everything,
they are
"frozen".



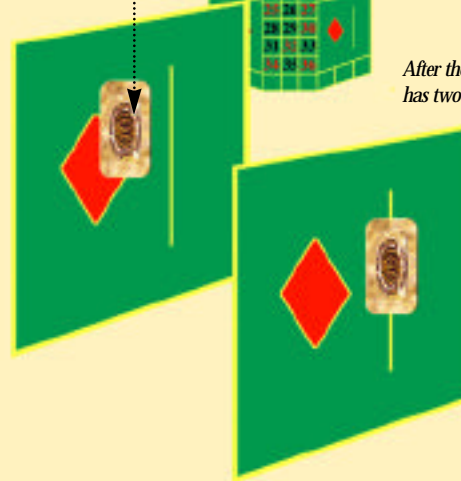
For example,
a player
who has placed
a 1000 chip
on
Red



After the zero win, the player
has two options :

- either he collects
half his bet and
accepts to lose
the other half
- either he remains
"frozen"
(see the line
for "even chances")

In this example
the dealer will place the
1000 chip on this line.



The following round

- If, on the next round, the winning
compartment is red, the bet is "freed"
and the player can collect his bet.

- If the winning number is black,
the player has lost.



Some “annonces”



In addition to the usual “annonces” for the combinations already mentioned, there are also some more classic calls known to the dealers.

The wheel has been divided into three sections:

- Les voisins du zéro (Zero's neighbours)
- Le tiers du cylindre (The third of the wheel)
- Les orphelins (Orphans)



Les voisins du zéro
Zero's neighbours

0		
1	2	3
4	5	6
7	8	9
10	11	12
13	14	15
16	17	18
19	20	21
22	23	24
25	26	27
28	29	30
31	32	33
34	35	36

You call “les voisins du zéro” and the dealer will ask you for 9 chips which will cover the 17 numbers in this section.

The chips placed on 0, 2, 3 and 25-29 are doubled.



Le tiers du cylindre
The third of the wheel

0		
1	2	3
4	5	6
7	8	9
10	11	12
13	14	15
16	17	18
19	20	21
22	23	24
25	26	27
28	29	30
31	32	33
34	35	36

You call “le tiers du cylindre” and the dealer will ask you for 6 chips which will cover the 12 numbers in this section

This list is not exhaustive, as dealers can accept different number combinations, but those cited here are universally recognised.



The finales

Here, we refer to the numbers ending in the same number:

- Finale 0 : 0, 10, 20, 30
- Finale 1 : 1, 11, 21, 31
- Finale 2 : 2, 12, 22, 32
- Finale 3 : 3, 13, 23, 33
- Finale 4 : 4, 14, 24, 34
- Finale 5 : 5, 15, 25, 35
- Finale 6 : 6, 16, 26, 36

4 chips

- Finale 7 : 7, 17, 27
- Finale 8 : 8, 18, 28
- Finale 9 : 9, 19, 29

3 chips



Les orphelins
The orphans

0		
1	2	3
4	5	6
7	8	9
10	11	12
13	14	15
16	17	18
19	20	21
22	23	24
25	26	27
28	29	30
31	32	33
34	35	36

For this option you must choose between :
straight up bet
(8 chips)

or
split bet
(5 chips)



Finale 7-8-9 and 22

The 22, being positioned in a section where there are a lot of final numbers 7-8-9, another classic call is “Finale 7-8-9 and 22”, or 10 game chips.

0		
1	2	3
4	5	6
7	8	9
10	11	12
13	14	15
16	17	18
19	20	21
22	23	24
25	26	27
28	29	30
31	32	33
34	35	36



Useful information



The tip

It is customary in the event of a win to give a tip on a straight up bet. The player calls: - "Pour le personnel" (For the personnel) and the dealers reply: - "Personnel, merci". (Personnel, thank you)



Minimum and maximum bets

When the table is called a 20f table, for example, this means that the minimum stake is 20 francs. The maximum stake for each combination is determined according to a coefficient indicated in the table below. A similar table appears on every table layout, so you can check the stakes.



Combination	Coefficient* X multiplied by:	Maximum stake for a minimum bet of 10 F	Maximum stake for a minimum bet of 20 F	Maximum stake for a minimum bet of 50 F
Straight up bet	30	300 F	600 F	1 500 F
Split bet	60	600 F	1 200 F	3 000 F
Street bet	100	1 000 F	2 000 F	5 000 F
Corner bet	120	1 200 F	2 400 F	6 000 F
Six line	200	2 000 F	4 000 F	12 000 F
Column	500	5 000 F	10 000 F	30 000 F
Dozen	500	5 000 F	10 000 F	30 000 F
Easy win	1 000	10 000 F	20 000 F	50 000 F
Two columns split bet	2 000	20 000 F	40 000 F	100 000 F
Two dozens split bet	2 000	20 000 F	40 000 F	100 000 F

* The most commonly used coefficients: they can nevertheless vary from one casino to another



Final remark



If the numbers on the layout are arranged in increasing numerical order, the distribution of the numbers on the wheel is anarchical, save two exceptions: - none of the numbers are consecutive - when the wheel is divided into two parts from 2 on one side and zero on the other, the total of each side is

333



Don't worry!
In spite of the apparent complexity of all these explanations, it will only take you a couple of goes to become a highly skilled player!

Now, it's your turn, and... good luck!

0
1 2 3
4 5 6
7 8 9
10 11 12
13 14 15
16 17 18
19 20 21
22 23 24
25 26 27
28 29 30
31 32 33
34 35 36



26
3
35
12
28
7
29
18
22
9
31
14
20
1
33
16
24
5
333

32
15
19
4
21
2
25
17
34
6
27
13
36
11
30
8
23
10
333

La France des Casinos Barrière



Boile
One-armed Bandits
Video-Poker Machines
Blackjack
Craps
English Roulette
French Roulette
Stud Poker
Chemins de Fer
Baccara
Banquet
Punto Banco

Biarritz	1, avenue Edouard VII 64200 Biarritz	05 59 22 77 77	•	•	•	•		•	•								
Cannes Croisette	1, Espace Lucien Barrière 06414 Cannes Cedex	04 92 98 78 00	•	•	•	•		•	•	•							
Deauville	Rue Edmond Blanc 14800 Deauville	02 31 14 31 14	•	•	•	•	•	•	•	•							•
Dinard	4, Boulevard Wilson 35800 Dinard	02 99 16 30 30	•	•	•	•		•	•								
Enghien-les-Bains	3, Avenue de Ceinture 95880 Enghien-les-Bains	01 39 34 13 00					•	•	•	•	•				•	•	
Hossegor	119, Avenue Maurice Martin 40150 Hossegor	05 58 41 99 99	•	•	•												
La Baule	Esplanade Lucien Barrière 44503 La Baule	02 40 11 48 28	•	•	•	•		•	•								
La Rochelle	Allée du Mail 17000 La Rochelle	05 46 34 12 75	•	•	•	•		•									
Menton	Avenue Félix Faure 06503 Menton	04 92 10 16 16		•	•	•		•	•	•							
Ouistreham	Place Alfred Thomas 14150 Ouistreham	02 31 36 30 00	•	•	•												
Royan	Plage de Pontailac 17200 Royan	05 46 39 03 31	•	•	•	•		•	•								
Saint-Malo	2, Chaussée du Sillon 35400 Saint-Malo	02 99 40 64 00	•	•	•												
Trouville sur Mer	Place Foch 14360 Trouville sur Mer	02 31 87 75 00	•	•	•	•	•	•	•	•							

DANS LA MÊME COLLECTION
IN THE SAME COLLECTION

Blackjack
Blackjack

Boule
Boule

Craps
Craps

Machines à sous
Slot Machines

Punto Banco
Punto Banco

Roulette anglaise
French Roulette

Roulette française
English Roulette

Stud Poker
Stud Poker



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